Project Information

About this project:

This is the **Video Processing Project.**

This project was registered on SourceForge.net on Mar 23, 2009, and is described by the project team as follows:

Video processing source code for algorithms and tools used in software media pipelines (e.g. image scalers, colour converters, etc.) The currently available source code is written in C++ with their associated libraries and DirectShow™ Filters.

Background

This project was originally started by developers at the Council for Scientific and Industrial Research (CSIR) in South Africa as a mechanism for source code quality control. These functions and filters are used on various publicly funded projects and we felt that they might also be useful to the open source community as a whole. Your use of them and your comments or bug finds are a great help to us to improve the quality of our projects.

Please drop us a note if you use or find any of the offerings here useful. This will help us to determine if our contribution to the community is worthwhile.
Our broad objective with the style of coding used is to balance the speed of execution with readable code that is easy to maintain. We have tried to hide our implementations behind well defined interfaces to promote system decoupling.

Please use the URL provided to link to the Video Processing Source Code
http://videoprocessing.sourceforge.net/