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## Development of a graphical user interface as a learning tool for artificial intelligence

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### Abstract

This study developed a Graphical User Interface (GUI) aimed at teaching the concepts of Machine Learning (ML) algorithms which form the backbone of Artificial Intelligence (AI). This is done by means of tutorial videos and allowing the student to interact with example datasets through a dashboard within the GUI before completing an assessment. This GUI is referred to as a practical station and is one of ten other Industry 4.0 technology practical stations within the MerSETA funded CSIR Learning Factory. The GUI provides an interactive learning experience to introduce the user to three machine learning concepts.