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Optimal control surface mixing of an unconventional UAV

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IASSA 2015



Agenda

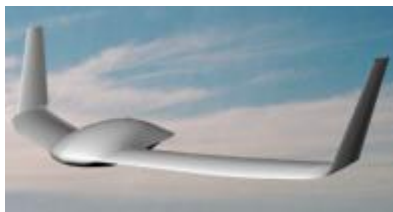
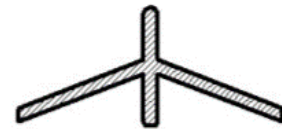
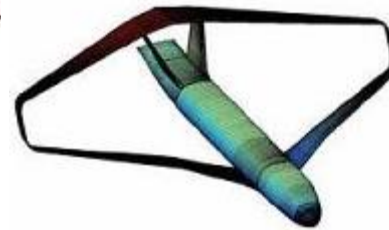
- **Motivation**
- **Approach**
 - Flight Modelling
 - Mixing function
 - Optimisation process
- **Results**
- **Conclusion**



Motivation

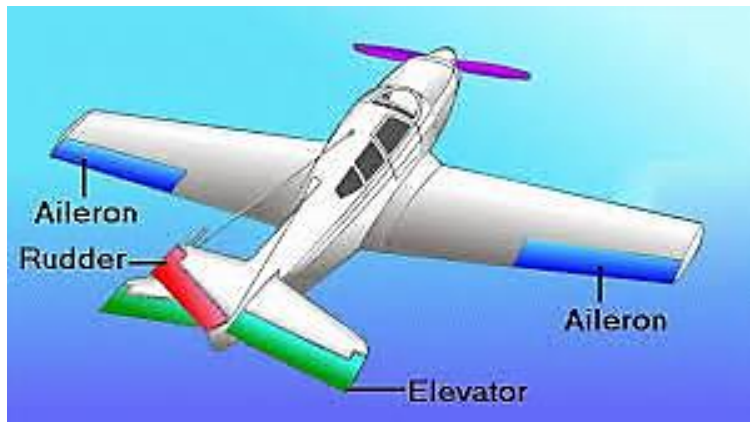
Advantages of unconventional aircraft and unconventional control setup:

- Less weight
- Structural strength
- Reduction in wingspan
- Aerodynamic efficiency
- Less induced and parasitic drag



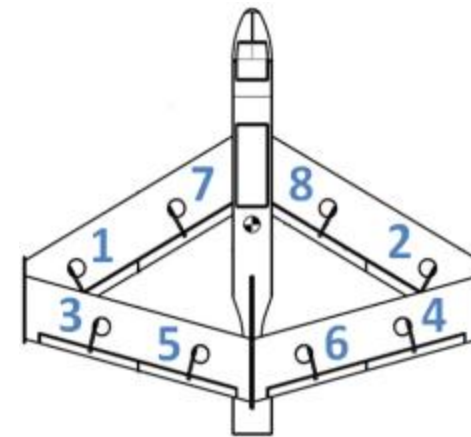
Motivation

Conventional control setup



Roll - Aileron
Pitch - Elevator
Yaw - Rudder

Unconventional control setup

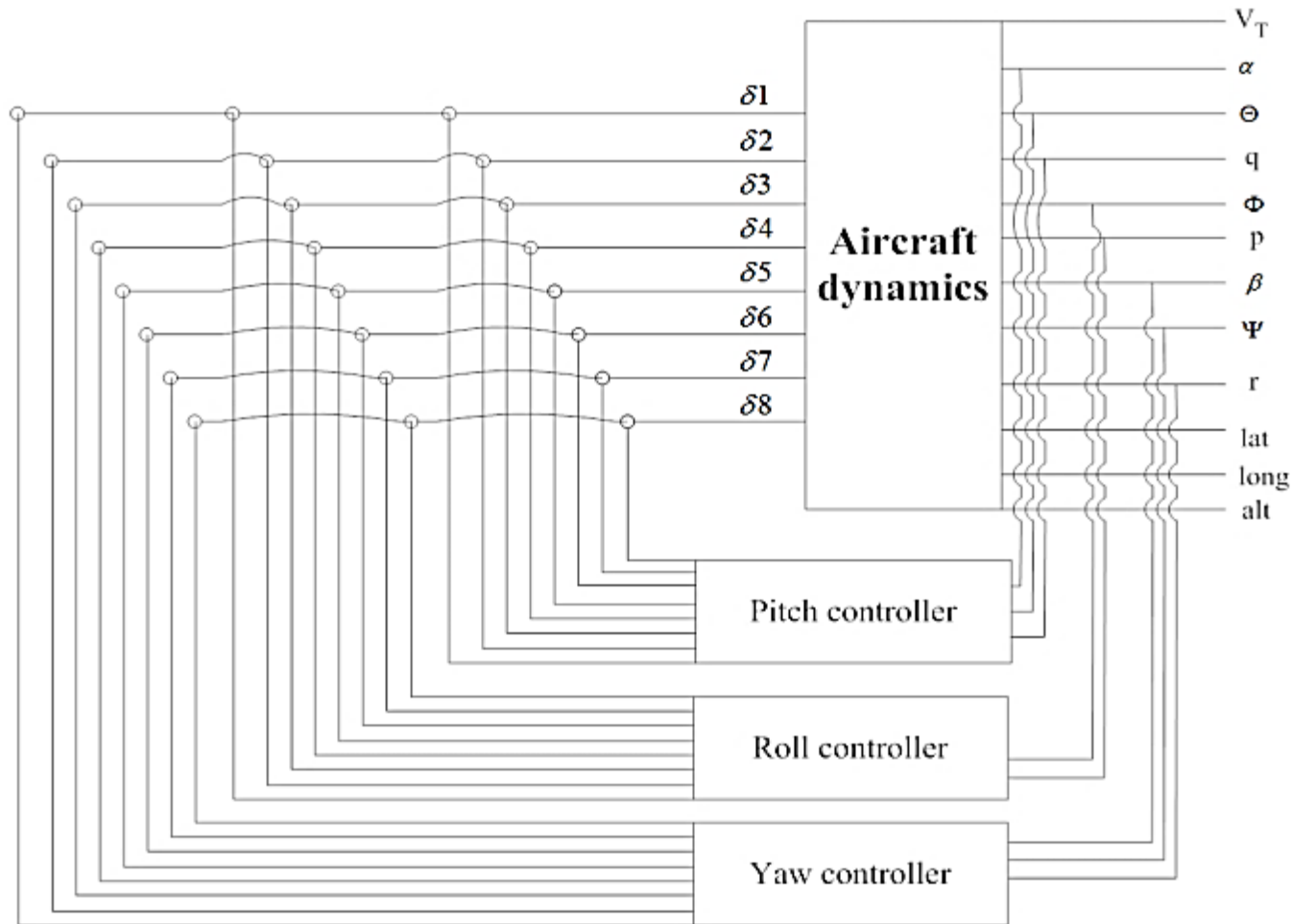


Roll
Pitch
Yaw

8 multi-functional
control surfaces

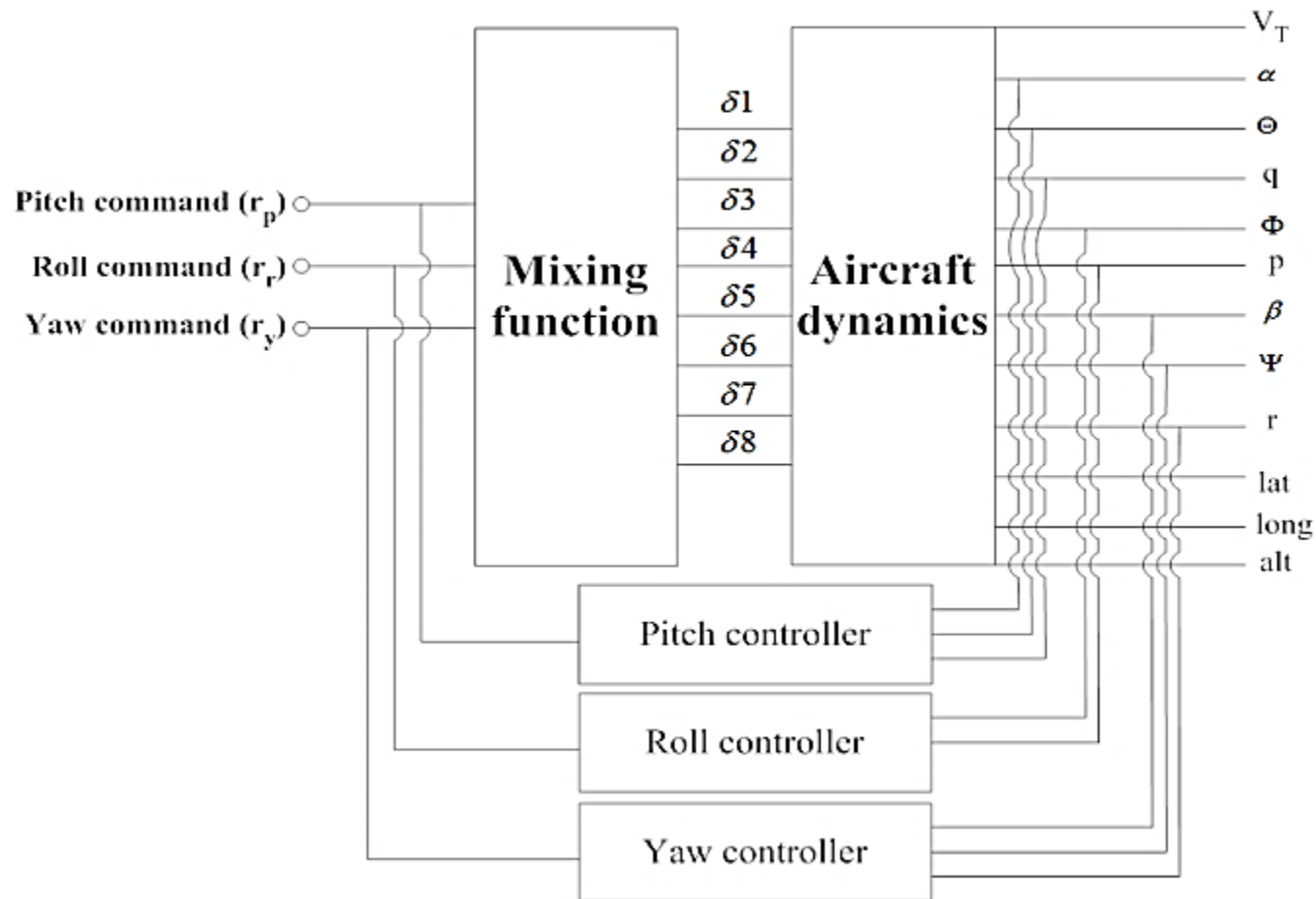
Motivation

Autopilot is responsible for control assignment



Motivation

Mixing function responsible for control assignment

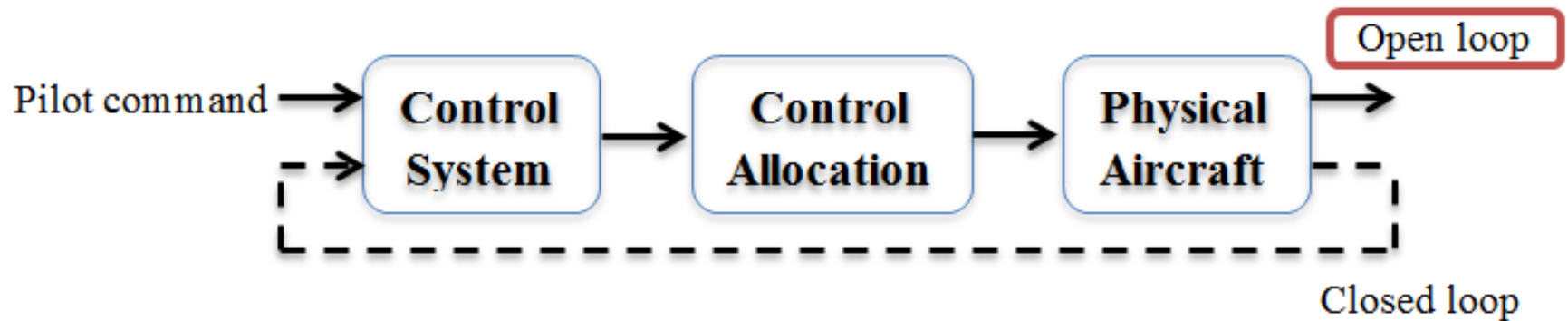


Motivation

- Effect conventional **roll, pitch and yaw** control, utilising **8 control surfaces** optimally.
- Considerations:
 - Trim
 - Good response/authority in all three axis
 - Decoupled initial response where possible (e.g. minimise adverse yaw, etc.)
 - Prevent saturation of control surfaces
 - Good flying qualities through entire operational flight envelope

Motivation

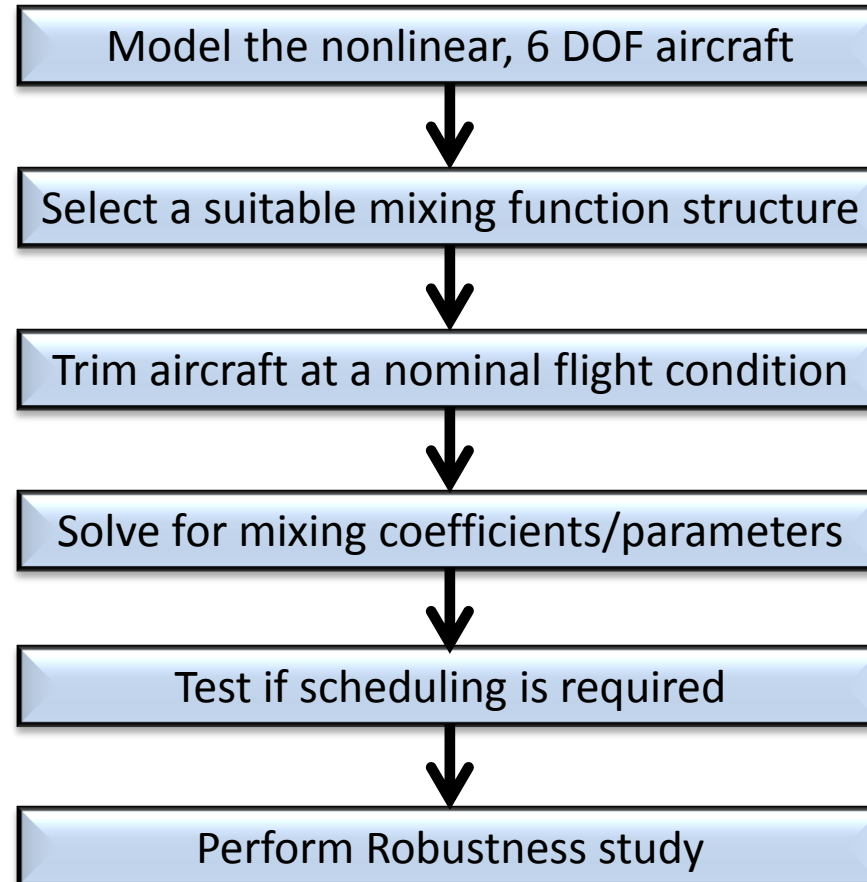
- Additional considerations:
 - Open loop control allocation for flight testing and emergency backup



- Minimal scheduling, and only if required
(Scheduling as a function or airspeed)

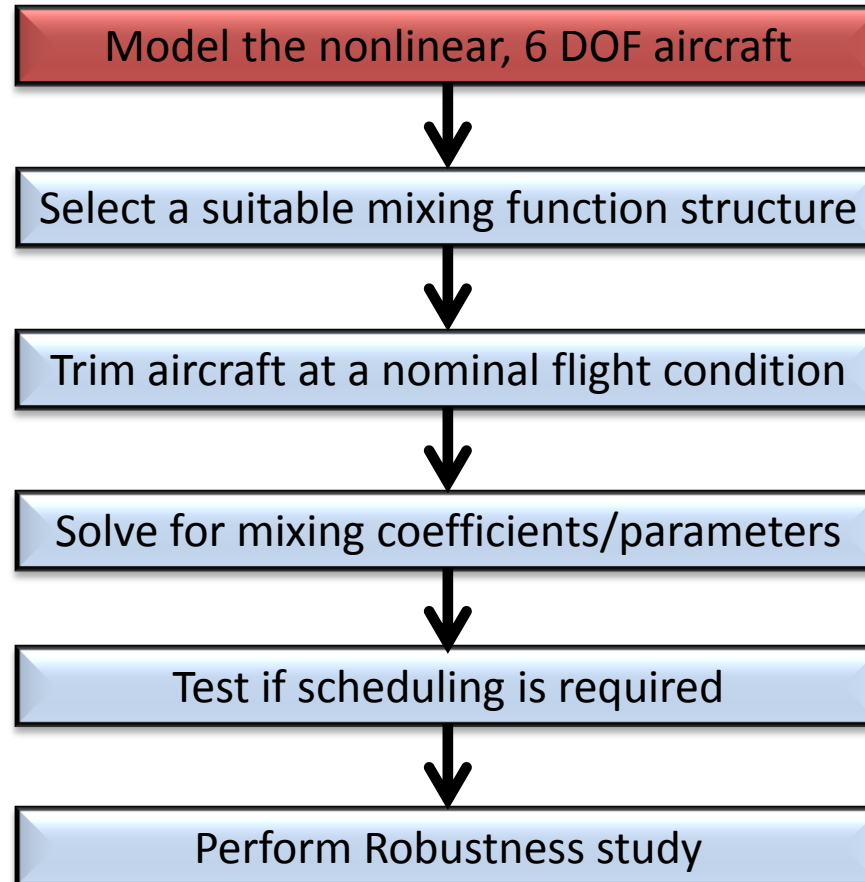
Approach

3 Inputs: Pitch, Roll, Yaw ➔ 8 Control surface deflections



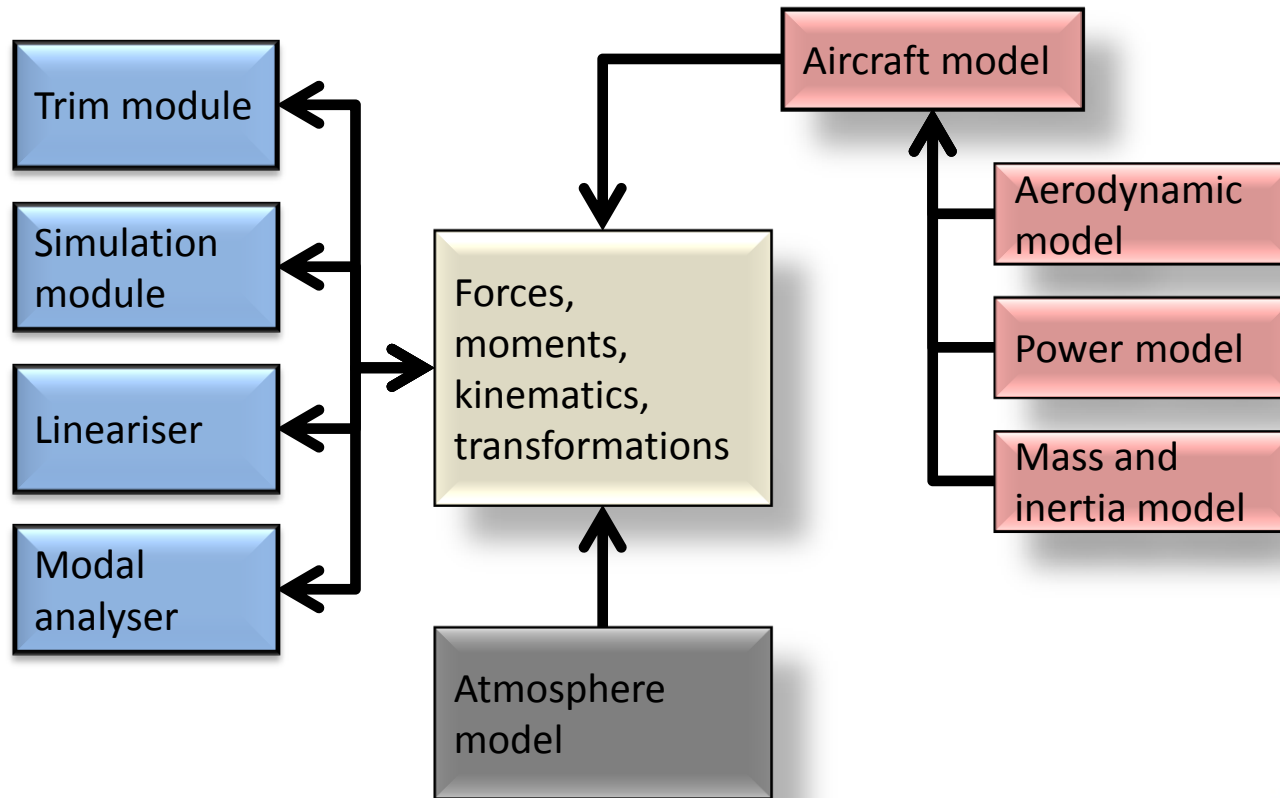
Approach

3 Inputs: Pitch, Roll, Yaw ➡ 8 Control surface deflections



Flight Dynamics Modelling

- Custom 6-DOF simulation

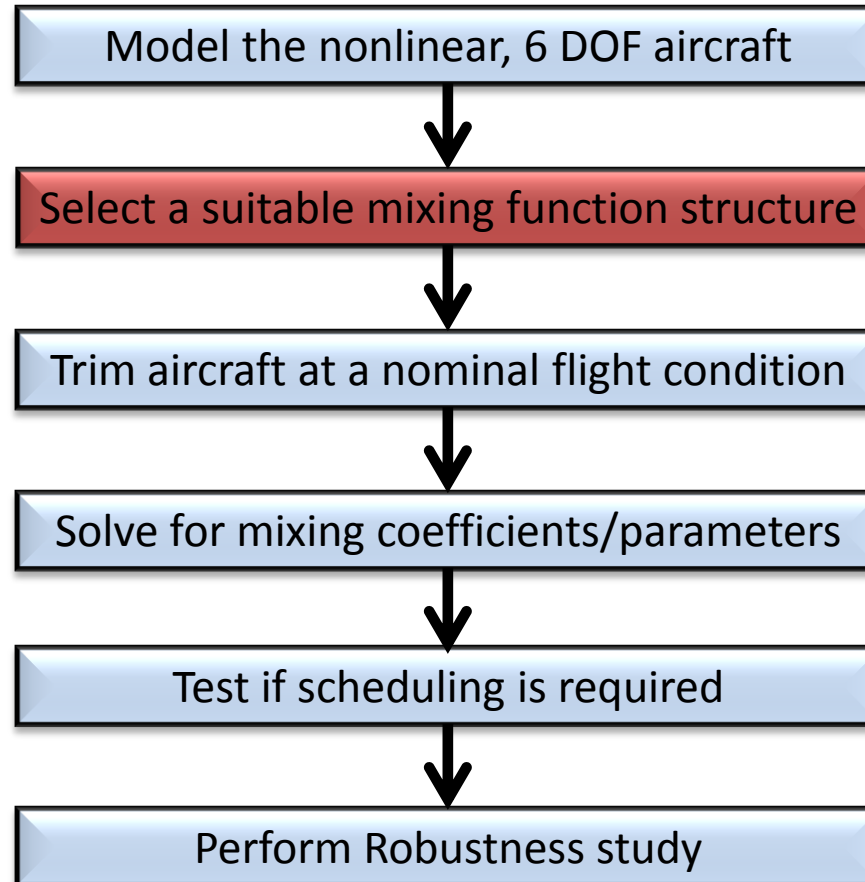


Flight Dynamics Modelling

- Main features:
 - Aerodynamics
 - Static coefficients from wind tunnel data (MDOE)
 - Fully nonlinear, includes coupling and induced effects
 - Dynamic derivatives from vortex lattice and empirical methods
 - Propulsion
 - Custom electric motor
 - Propeller model from measured data
 - Model includes gyroscopic and torque effects

Approach

3 Inputs: Pitch, Roll, Yaw  8 Control surface deflections



Mixing function

- Select second order function:

$$\{\delta\} = [A] \begin{Bmatrix} r_p^2 \\ r_r^2 \\ r_y^2 \end{Bmatrix} + [B] \begin{Bmatrix} r_p \\ r_r \\ r_y \end{Bmatrix} + \{Trim\}$$

- Actual control surface deflection in [degrees]:

$$\delta = \{\delta_1, \delta_2, \delta_3, \delta_4, \delta_5, \delta_6, \delta_7, \delta_8\}^T$$

- Commands:

$r_p = \text{pitch command} - 1 \rightarrow 1$ (down ... up)

$r_r = \text{roll command} - 1 \rightarrow 1$ (left ... right)

$r_y = \text{yaw command} - 1 \rightarrow 1$ (nose left ... nose right)

- Trim deflections in [degrees]:

$$Trim = \{T_1, T_2, T_3, T_4, T_5, T_6, T_7, T_8\}^T$$

Mixing function

- Characteristics:
 - Constant trim bias vector: can be solved independently from control allocation problem
 - Linear and quadratic terms allow for differential control (e.g. more up on left than down on right and vice-versa) – helps eliminate adverse yaw, etc.



Solution strategy

- Design problem:

Phase 1

- Solve trim bias vector at nominal flight condition

Phase 2

- Determine [A] and [B] coefficient matrices while satisfying original control and handling qualities requirements

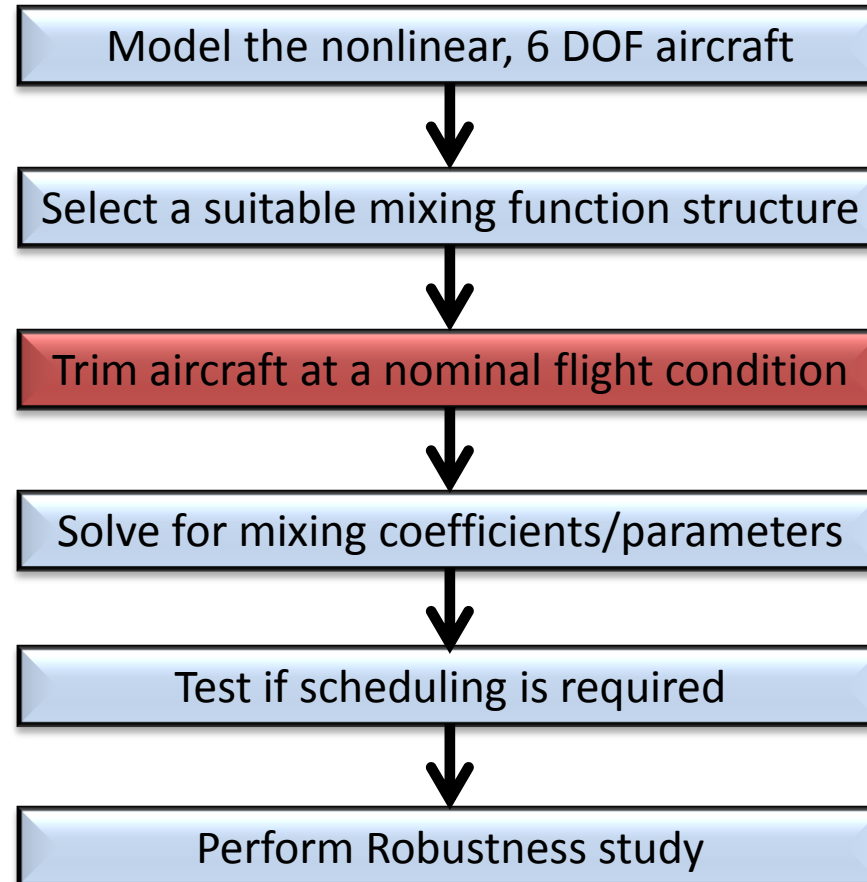
$$\{\delta\} = [A] \begin{Bmatrix} r_p^2 \\ r_r^2 \\ r_y^2 \end{Bmatrix} + [B] \begin{Bmatrix} r_p \\ r_r \\ r_y \end{Bmatrix} + \{Trim\}$$

Phase 1

Phase 2

Approach

3 Inputs: Pitch, Roll, Yaw → 8 Control surface deflections



Optimisation phase 1: Trim

- Objective function: Minimise individual control deflections

$$f = \sum_{i=1}^8 [\delta_i^2]$$

- Utilise equality constraints to enforce trim conditions:

$$h_1 = \dot{p} = 0$$

$$h_2 = \dot{q} = 0$$

$$h_3 = \dot{r} = 0$$

$$h_4 = \dot{\alpha} = 0$$

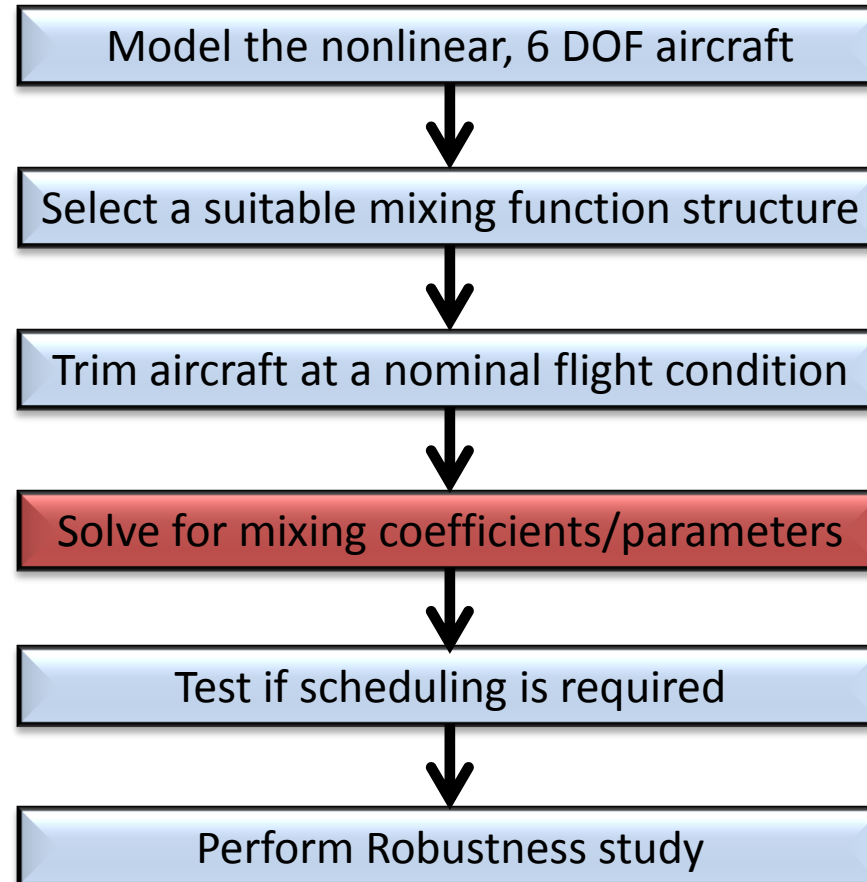
$$h_5 = \dot{\beta} = 0$$

$$h_6 = \dot{V}_t = 0$$

- Can be implemented using any suitable optimiser (e.g. Sequential Quadratic Programming)

Approach

3 Inputs: Pitch, Roll, Yaw → 8 Control surface deflections



Optimisation Phase 2 : Control allocation

- **Objective function**: Maximise three rotational responses to individual pitch, roll and yaw inputs
- **Equality constraints**: Minimise coupling between pitch, roll and yaw responses
- **Inequality constraints**: Prevent control surface saturation for all likely combined inputs (e.g. combined roll and pitch inputs)

Optimisation Phase 2 : Control allocation

- Objective function – maximise:
 - Roll acceleration to a maximum roll input
 - Steady-state sideslip achieved for a maximum yaw input (more consistent results as compared to maximising yaw acceleration)
 - Pitch acceleration to a pitch input
- * $r_p = \text{pitch command}$
* $r_r = \text{roll command}$
* $r_y = \text{yaw command}$

$$\mathbf{f} = - \left(\mathbf{w}_1 \dot{\mathbf{p}}_{r_p=0; r_r=1; r_y=0} + \mathbf{w}_2 \boldsymbol{\beta}_{r_p=0; r_r=0; r_y=1} \right. \\ \left. + \mathbf{w}_3 \dot{\mathbf{q}}_{r_p=1; r_r=0; r_y=0} - \mathbf{w}_4 \dot{\mathbf{q}}_{r_p=-1; r_r=0; r_y=0} \right)$$

Optimisation Phase 2 : Control allocation

- Equality constraints - decouple initial response to individual control inputs:

Full roll command ($r_r = 1$):

$$h_1 = \dot{q}_0_{r_p=0;r_r=1;r_y=0}$$

$$h_2 = \beta_0_{r_p=0;r_r=1;r_y=0}$$

Full yaw command ($r_y = 1$):

$$h_3 = \dot{q}_0_{r_p=0;r_r=0;r_y=1}$$

$$h_4 = \dot{p}_0_{r_p=0;r_r=0;r_y=1}$$

Optimisation Phase 2 : Control allocation

- Inequality constraints – prevent control saturation for all realistic combined inputs
- Investigated all possible combined inputs, and identified combined inputs applicable to typical UAV flight
- Prevent unnecessary over-constraining:
 - Only applied constraint functions to realistic input combinations

Optimisation Phase 2 : Control allocation

Possible control input combinations relevant to UAV flight

Pitch	Roll	Yaw	Reqd?	Comment
-1	0	-1	×	Not a realistic input
-1	0	0	✓	Full down elevator
-1	0	1	×	Not a realistic input
-1	1	-1	×	Not a realistic input
-1	1	0	×	Not a realistic input
-1	1	1	×	Not a realistic input
-1	-1	-1	×	Not a realistic input
-1	-1	0	×	Not a realistic input
-1	-1	1	×	Not a realistic input
0	0	-1	✓	Left yaw command
0	0	0	✓	Neutral control
0	0	1	✓	Right yaw command
0	1	-1	✓	Roll + yaw

Pitch	Roll	Yaw	Reqd?	Comment
0	1	0	✓	Right roll command
0	1	1	✓	Roll + yaw
0	-1	-1	✓	Roll + yaw
0	-1	0	✓	Left roll command
0	-1	1	✓	Steady-heading sideslip
1	0	-1	✓	Pos. pitch + yaw
1	0	0	✓	Full positive pitch
1	0	1	✓	Pos. pitch + yaw
1	1	-1	×	Not a realistic input
1	1	0	✓	Pitch + roll
1	1	1	×	Not a realistic input
1	-1	-1	×	Not a realistic input
1	-1	0	✓	Pitch + roll
1	-1	1	×	Not a realistic input

Optimisation Phase 2 : Control allocation

- Total of 14 realistic command combinations
- Inequality constraints can be expressed in terms of:
 - Coefficient matrix entries (design variables)

$$\{\delta\} = [A] \begin{Bmatrix} r_p^2 \\ r_r^2 \\ r_y^2 \end{Bmatrix} + [B] \begin{Bmatrix} r_p \\ r_r \\ r_y \end{Bmatrix} + \{Trim\}$$

- Trim vector entries (from phase 1)

$$\{\delta\} = [A] \begin{Bmatrix} r_p^2 \\ r_r^2 \\ r_y^2 \end{Bmatrix} + [B] \begin{Bmatrix} r_p \\ r_r \\ r_y \end{Bmatrix} + \{Trim\}$$

- Select maximum allowable control surface deflection in degrees (k)

Optimisation Phase 2 : Control allocation

- Complete set of inequality constraints:

$$g(1) = (x(3) - x(15) + T_{12})^2 - k^2$$

$$g(2) = (x(3) + x(15) + T_{12})^2 - k^2$$

$$g(3) = (x(2) + x(3) + x(14) - x(15) + T_{12})^2 - k^2$$

$$g(4) = (x(2) + x(3) + x(14) + x(15) + T_{12})^2 - k^2$$

$$g(5) = (x(2) + x(14) + T_{12})^2 - k^2$$

$$g(6) = (x(2) - x(14) + T_{12})^2 - k^2$$

$$g(7) = (x(2) + x(3) - x(14) - x(15) + T_{12})^2 - k^2$$

$$g(8) = (x(2) + x(3) - x(14) + x(15) + T_{12})^2 - k^2$$

$$g(9) = (x(1) + x(3) + x(13) - x(15) + T_{12})^2 - k^2$$

$$g(10) = (x(1) + x(3) + x(13) + x(15) + T_{12})^2 - k^2$$

$$g(11) = (x(1) + x(13) + T_{12})^2 - k^2$$

$$g(12) = (x(1) - x(13) + T_{12})^2 - k^2$$

$$g(13) = (x(1) + x(2) + x(13) + x(14) + T_{12})^2 - k^2$$

$$g(14) = (x(1) + x(2) + x(13) - x(14) + T_{12})^2 - k^2$$

Results

Mixing function results:

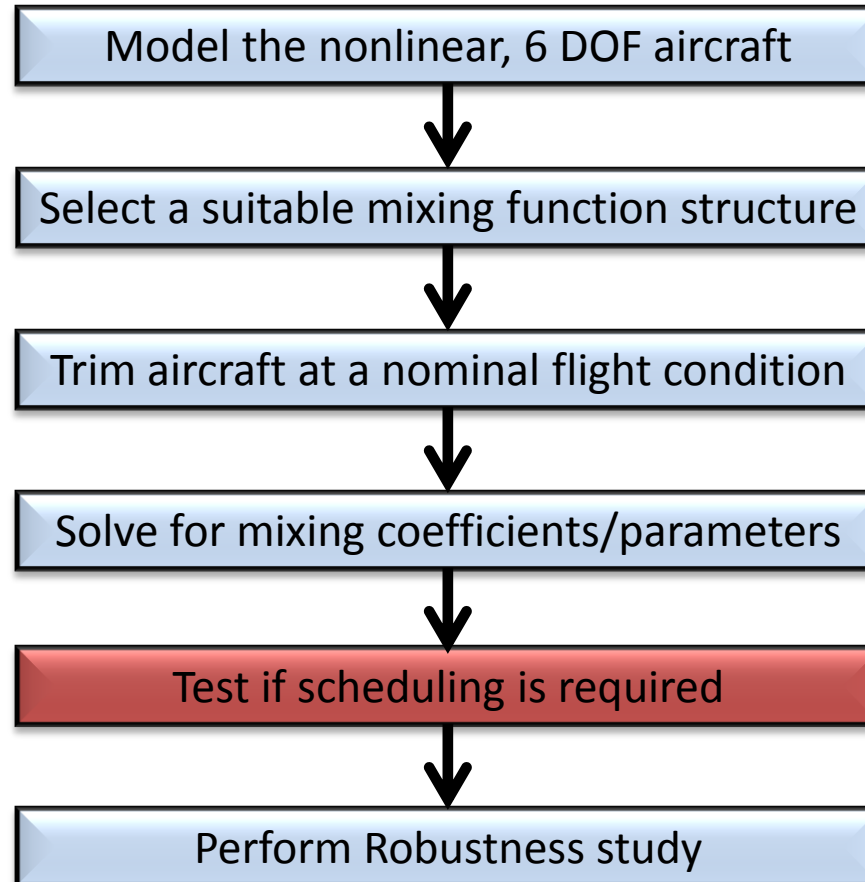
$$\begin{Bmatrix} \delta_1 \\ \delta_2 \\ \delta_3 \\ \delta_4 \\ \delta_5 \\ \delta_6 \\ \delta_7 \\ \delta_8 \end{Bmatrix} = \begin{bmatrix} -13.0566 & 2.3778 & -3.2467 \\ -13.0566 & 2.3778 & -3.2467 \\ 9.8355 & 0.4442 & 2.6698 \\ 9.8355 & 0.4442 & 2.6698 \\ 6.7903 & -5.0488 & -0.0268 \\ 6.7903 & -5.0488 & -0.0268 \\ -10.2273 & -6.4153 & 2.7788 \\ -10.2273 & -6.4153 & 2.7788 \end{bmatrix} \begin{Bmatrix} r_p^2 \\ r_r^2 \\ r_y^2 \end{Bmatrix} + \begin{bmatrix} 17.8122 & 2.3778 & -27.6222 \\ 17.8122 & -2.3778 & 27.6222 \\ -23.2785 & 13.8872 & 16.1128 \\ -23.2785 & -13.8872 & -16.1128 \\ -27.4756 & 0.0000 & -5.0220 \\ -27.4756 & 0.0000 & 5.0220 \\ 23.4091 & 19.5971 & -10.4029 \\ 23.4091 & 19.5971 & 10.4029 \end{bmatrix} \begin{Bmatrix} r_p \\ r_r \\ r_y \end{Bmatrix} + \begin{Bmatrix} 0.7408 \\ 0.9968 \\ -3.4925 \\ -2.7357 \\ -4.4211 \\ -4.1108 \\ 3.5589 \\ 3.7138 \end{Bmatrix}$$

Objective function weights:

w_1	w_2	w_3	w_4
1.0	1.0	1.1	0.9

Approach

3 Inputs: Pitch, Roll, Yaw  8 Control surface deflections



Scheduling

Mixing function was designed at three different airspeeds:

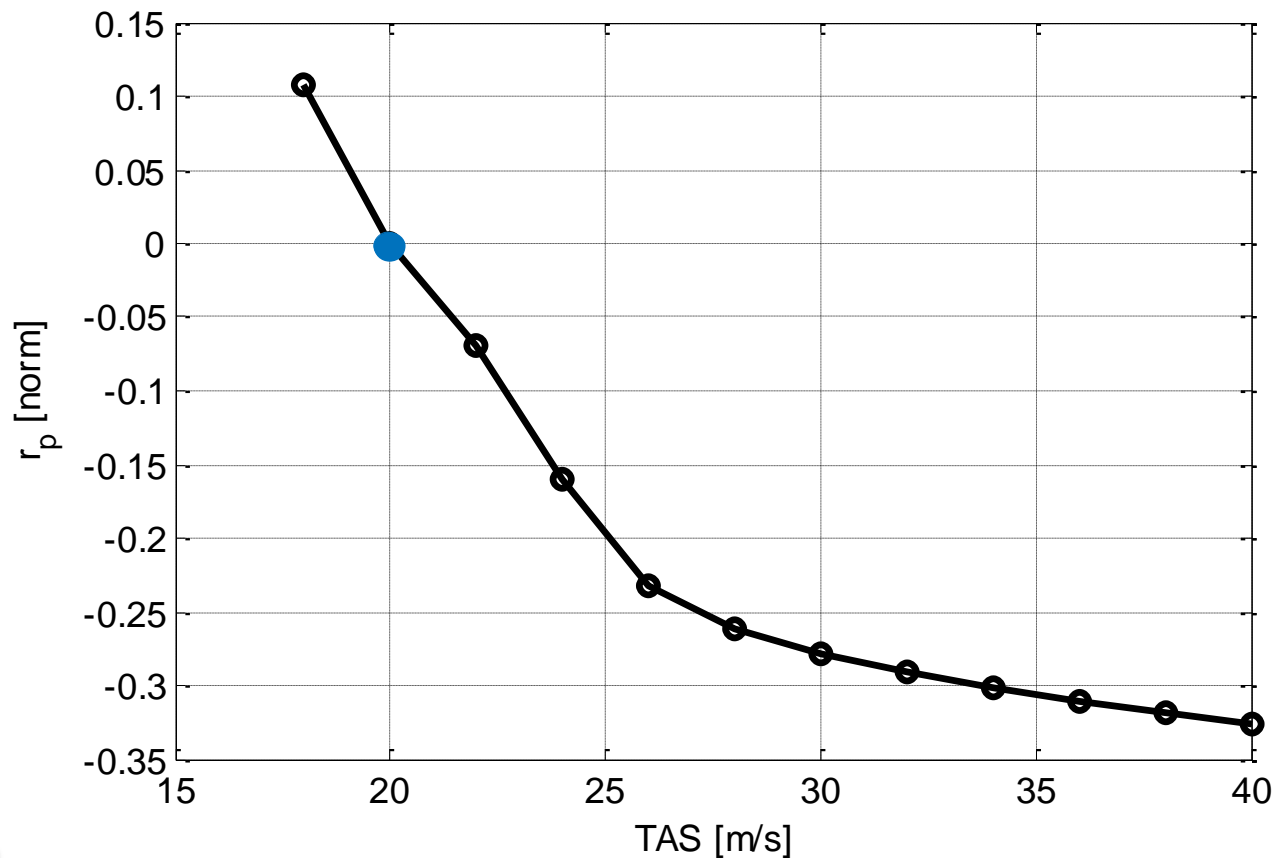
- Airspeed of 20 m/s
- Airspeed of 30 m/s
- Airspeed of 40 m/s

The scheduling was tested through:

- Evaluating the amount of control authority required to trim the aircraft at off-design conditions
- Evaluating the dynamic response of the aircraft at off-design conditions

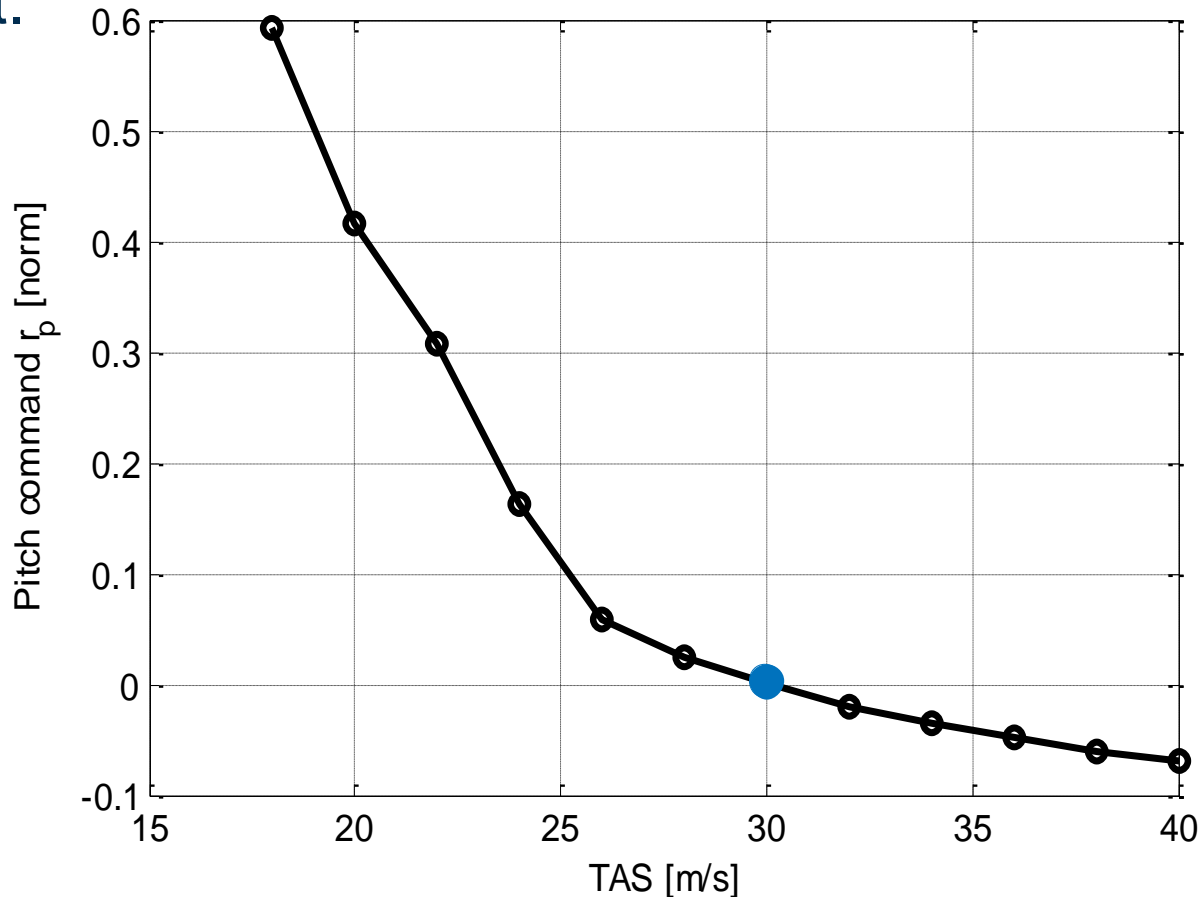
Mixing function designed at 20 m/s

Maximum of 33% pitch command required to trim the aircraft.



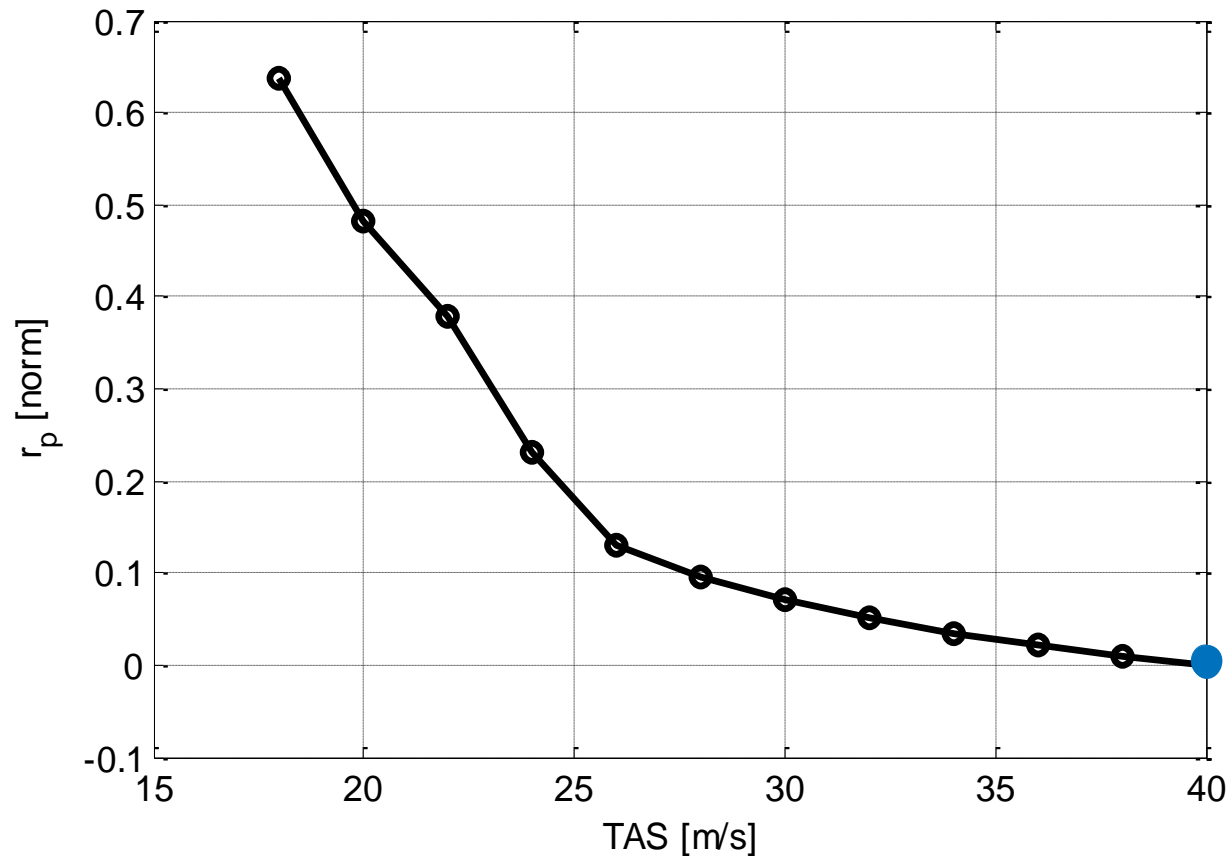
Mixing function designed at 30 m/s

Maximum of 60% pitch command required to trim the aircraft.



Mixing function designed at 40 m/s

Maximum of 63% pitch command required to trim the aircraft.



Dynamic response of the aircraft

Mixing function designed at 20 m/s

TAS [m/s]	q [°/s]	r_p [norm]	ñz [g]
18	4.4	0.503	-1.1171
20	11.66	0.6305	-1.3854
25	27.4	0.5860	-2.1731
30	41.3	0.6101	-3.1386
35	54.08	0.6223	-4.2779
40	66.13	0.6121	-5.5893
45	77.8	0.6407	-7.0803

- Maximum obtainable pitch rate
- Load factor on the aircraft

Dynamic response of the aircraft

Mixing function designed at 30 m/s

TAS [m/s]	q [°/s]	r _p [norm]	ñz [g]
18	-	-	-
20	1.671	0.8566	-1.0491
25	13.74	0.8541	-1.5966
30	24.11	0.8685	-2.2673
35	33.48	0.8624	-3.0591
40	42.24	0.8640	-3.9733
45	50.56	0.8511	-5.0071

- Maximum obtainable pitch rate
- Load factor on the aircraft

Dynamic response of the aircraft

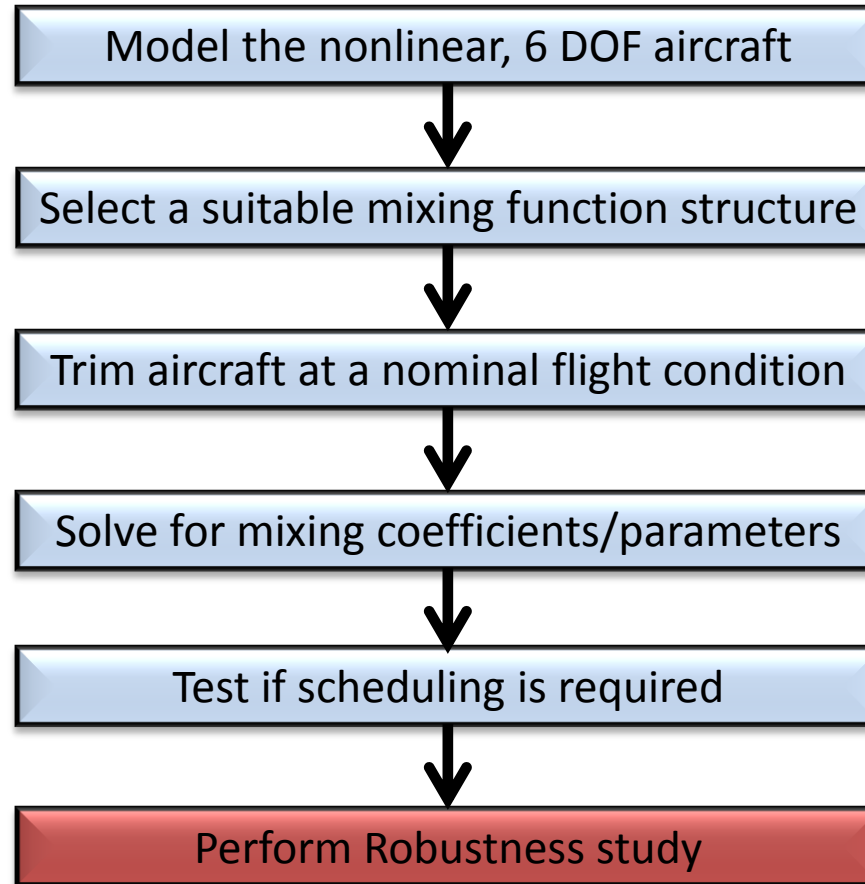
Mixing function designed at 40 m/s

TAS [m/s]	q [°/s]	r _p [norm]	ñz [g]
18	5.6	1	-1.1555
20	12.5	1	-1.4145
25	28.33	1	-2.2110
30	42.25	1	-3.1834
35	55.1	1	-4.3327
40	67.29	1	-5.6595
45	79	1	-7.1608

- Maximum obtainable pitch rate
- Load factor on the aircraft

Approach

3 Inputs: Pitch, Roll, Yaw  8 Control surface deflections



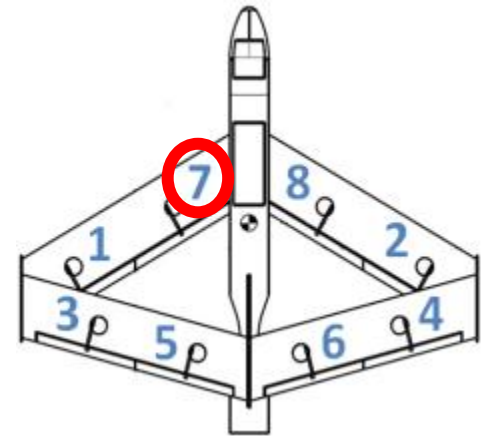
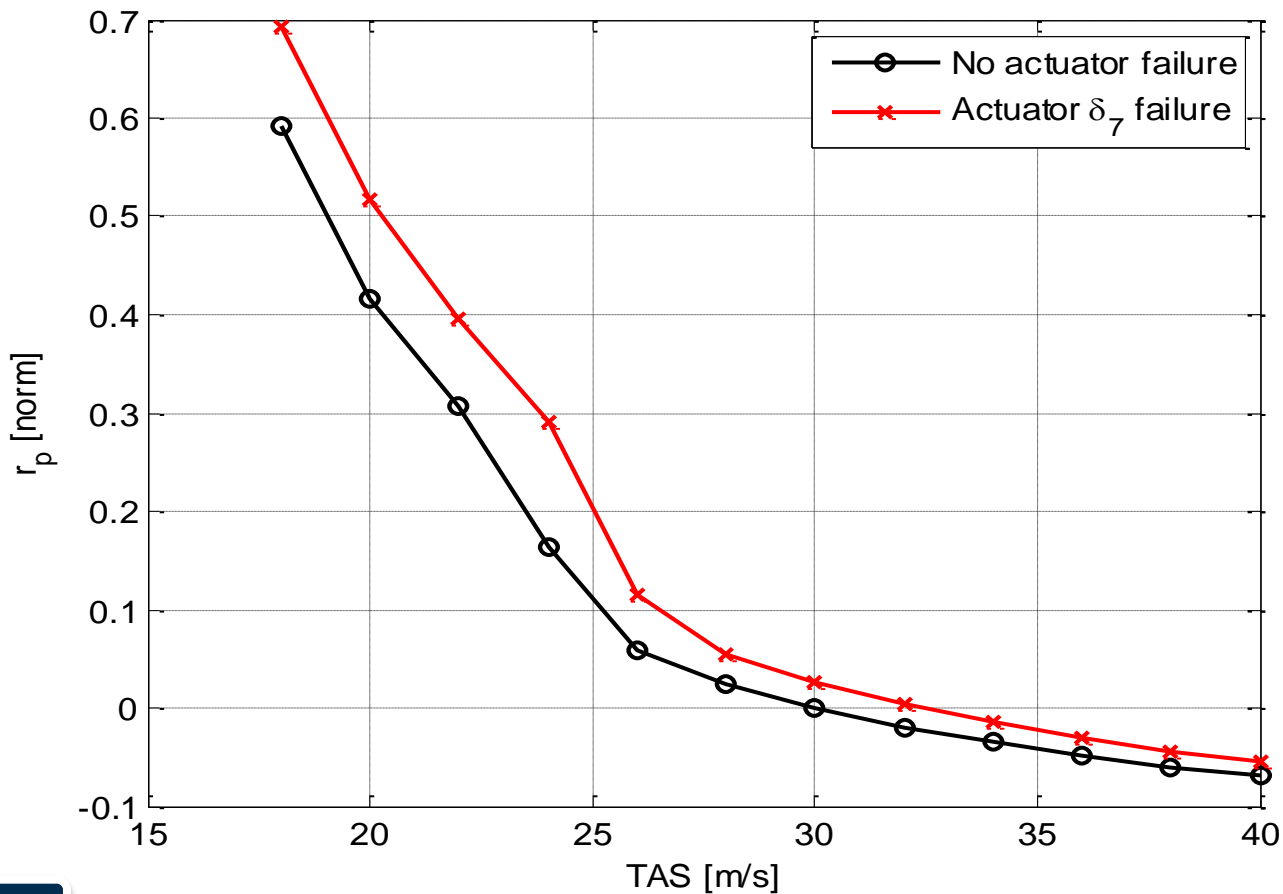
Robustness study

The following assumptions were made regarding the actuator failures:

- Single actuator failure at a time
- Actuator fail at zero degree deflection ($\delta = 0^\circ$)
- Results for mixing function designed at 30 m/s

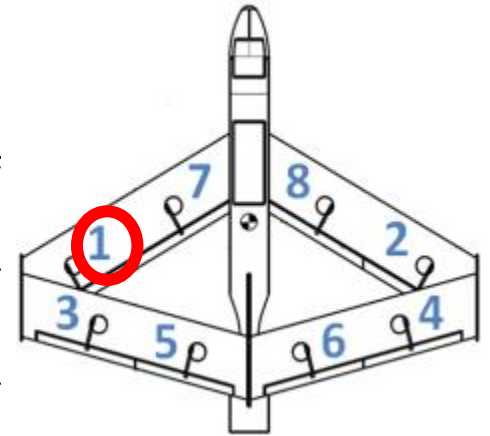
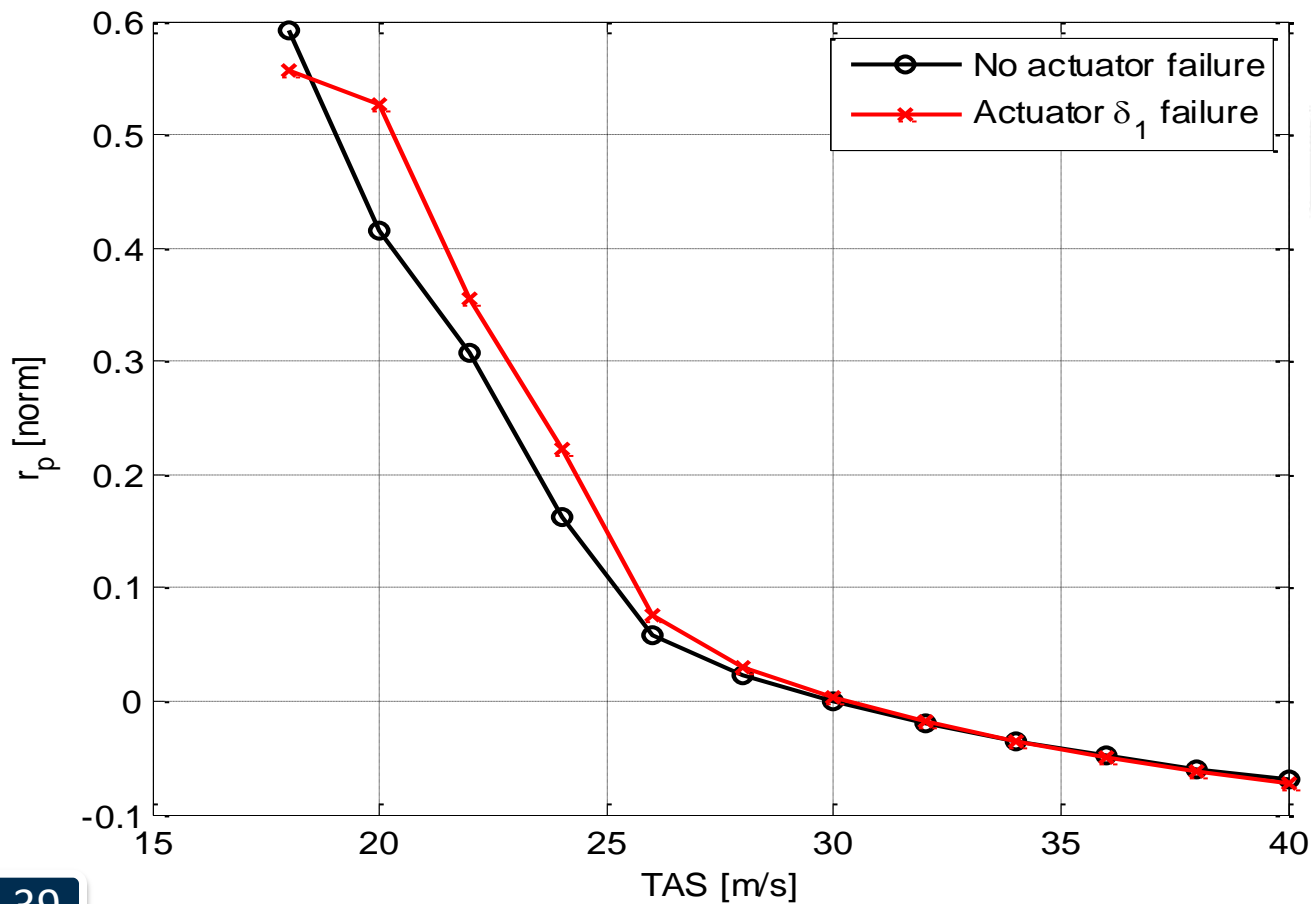
Robustness study

Simulated failure of inner actuator, front wing



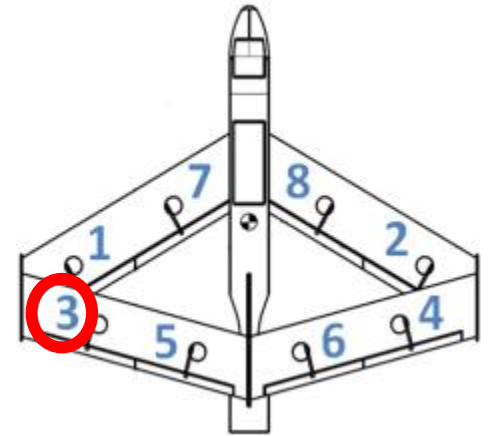
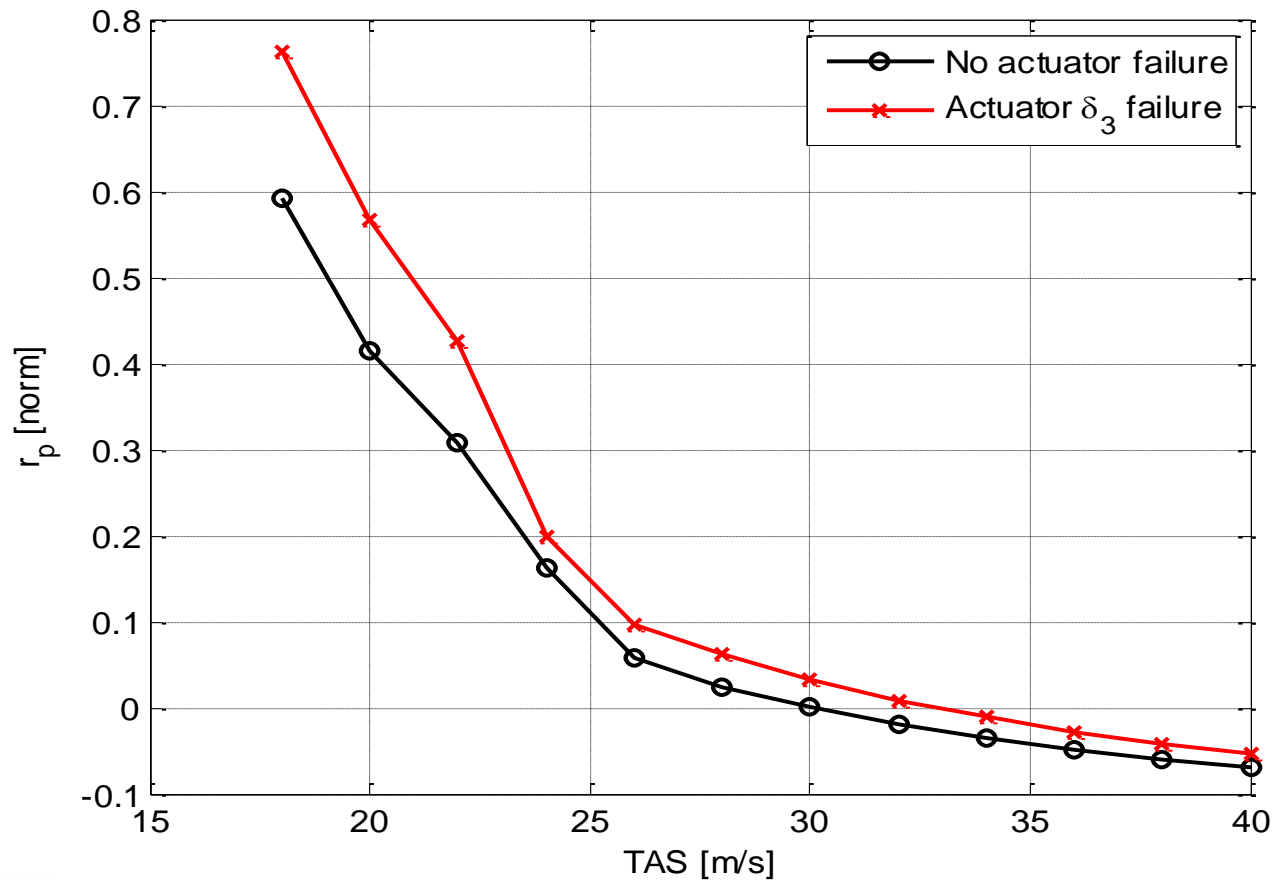
Robustness study

Simulated failure of outer actuator, front wing



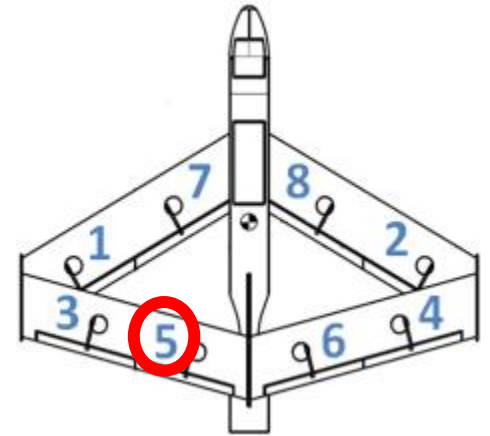
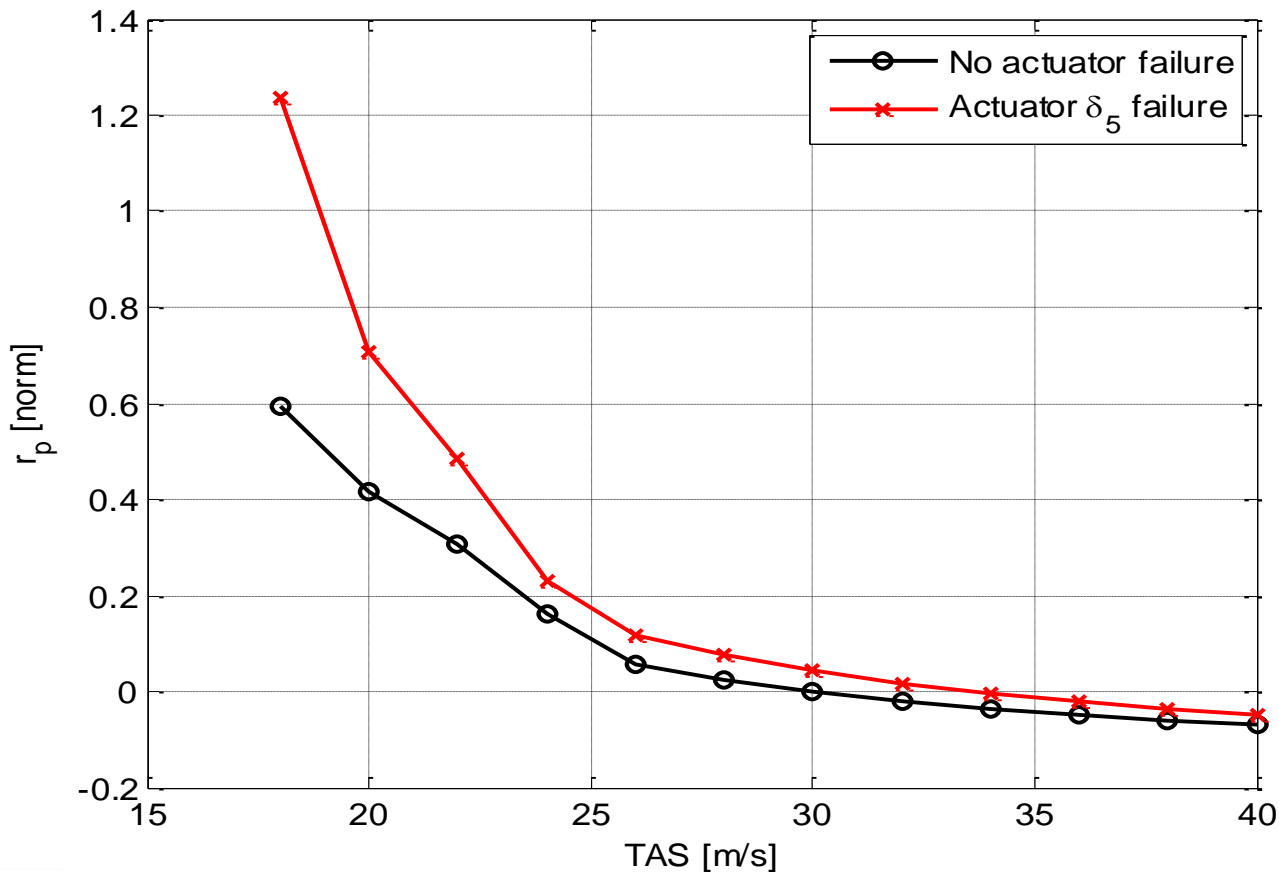
Robustness study

Simulated failure of outer actuator, rear wing



Robustness study

Simulated failure of inner actuator, rear wing



Conclusion

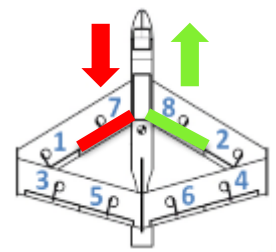
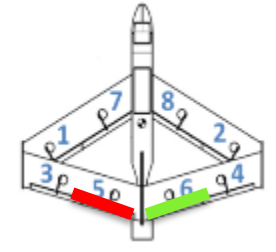
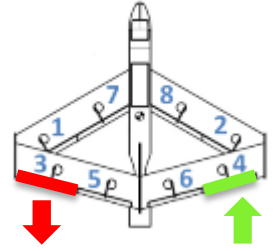
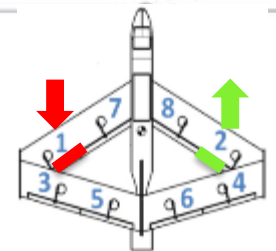
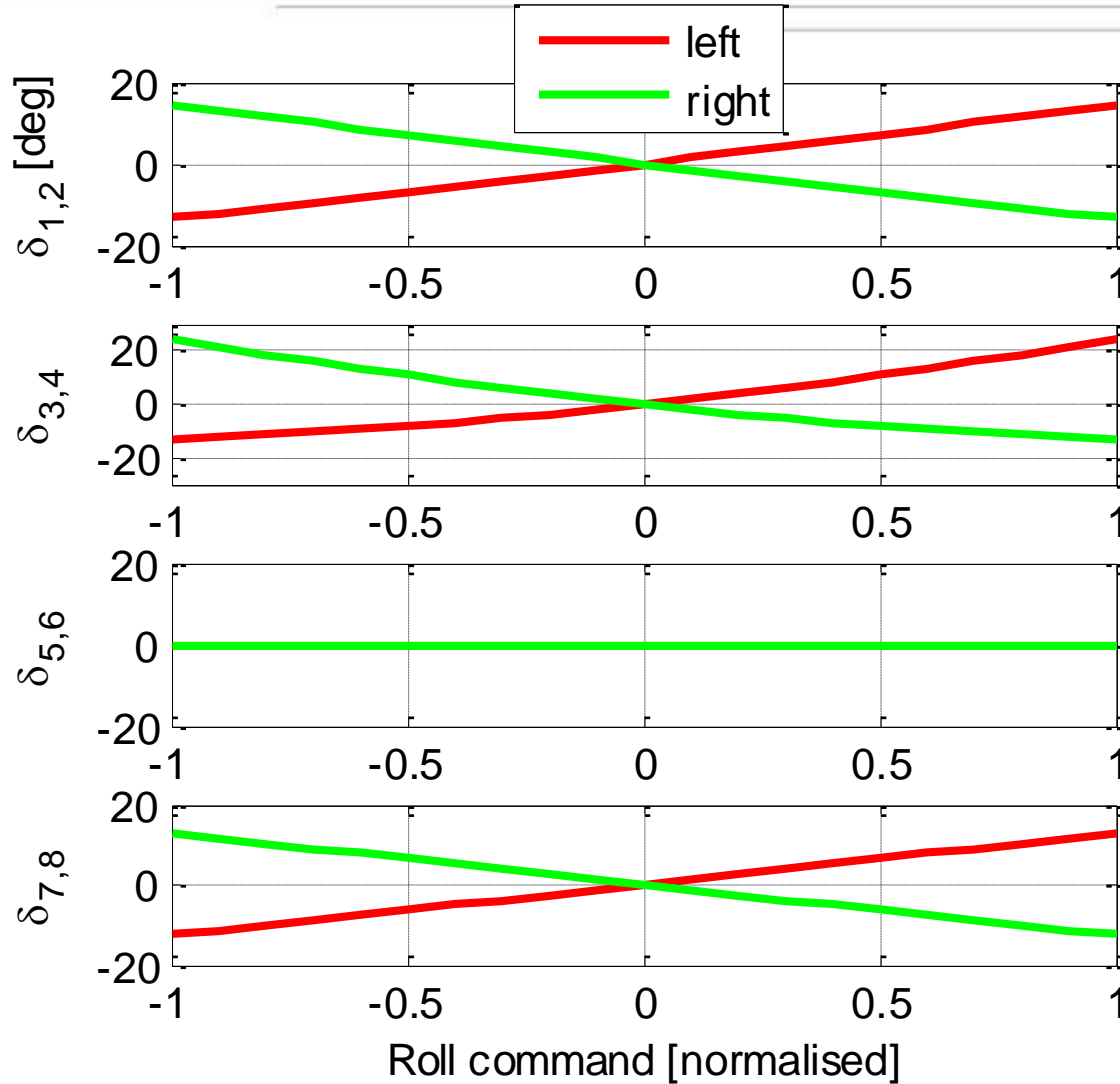
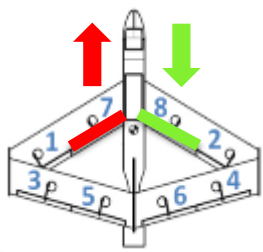
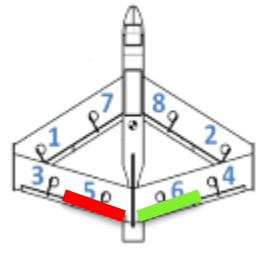
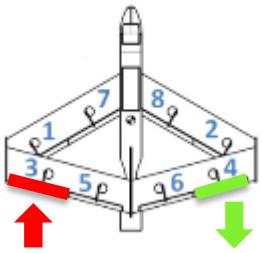
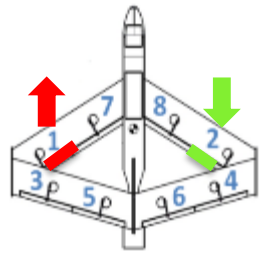
- A methodology to efficiently allocate controls was developed and demonstrated.
- The resulting aircraft response was demonstrated to be satisfactory, all design requirements were met.
- Pitch control authority through the entire flight envelope was found to be sufficient.
- Scheduling as a function of airspeed was investigated, use of single mixing function is satisfactory.
- The aircraft could still be trimmed in all cases except when actuator failure occur on the inner control surfaces on the rear wing.

Questions

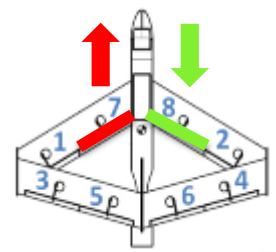
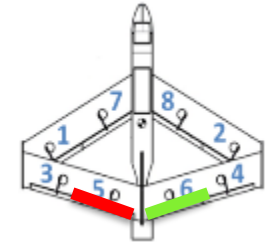
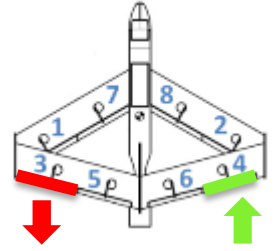
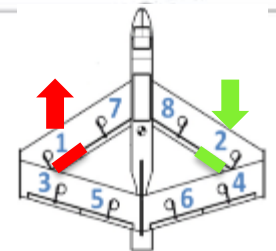
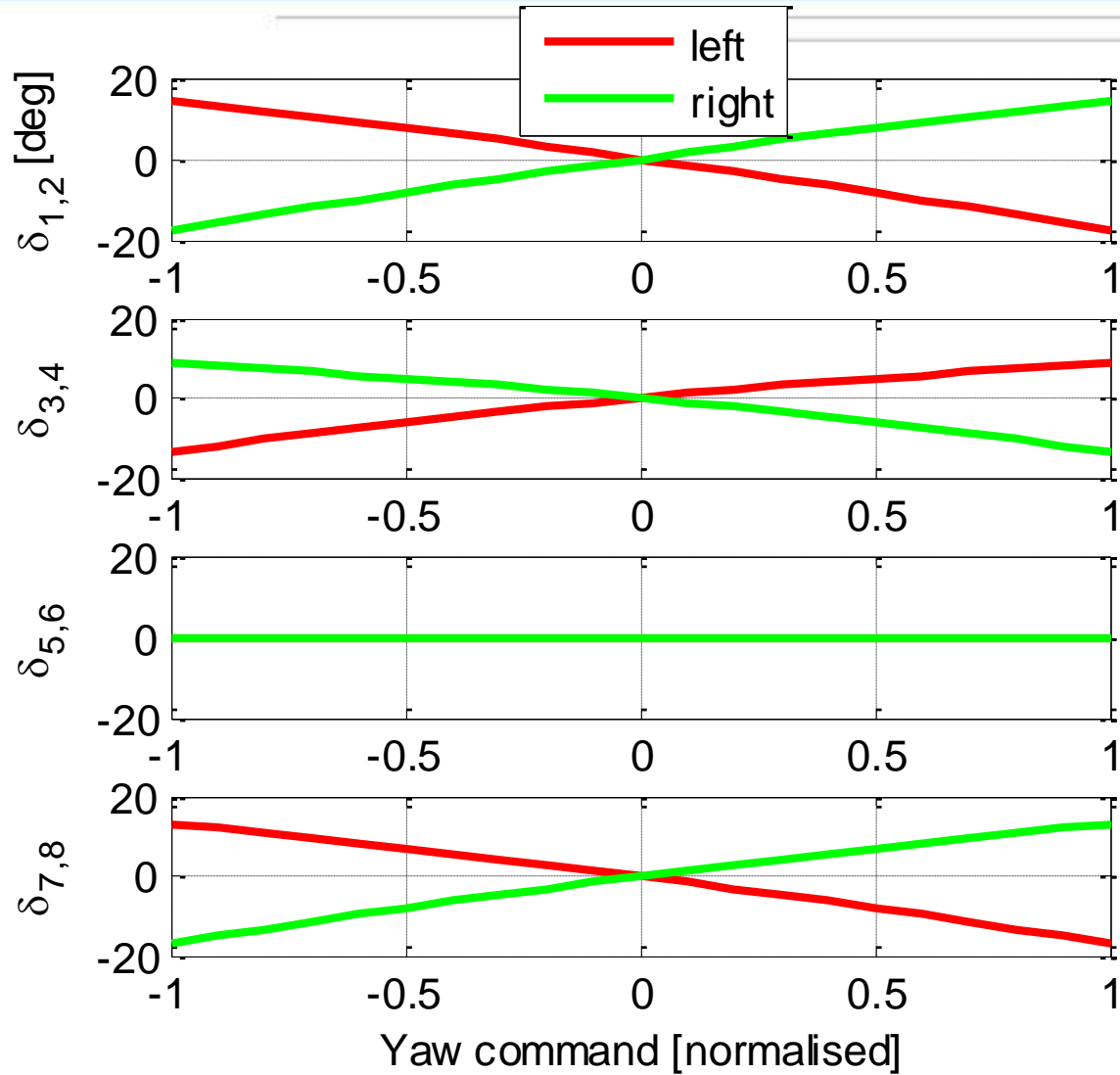
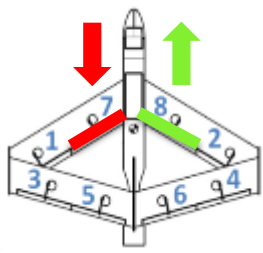
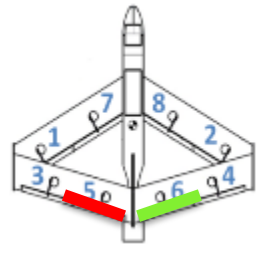
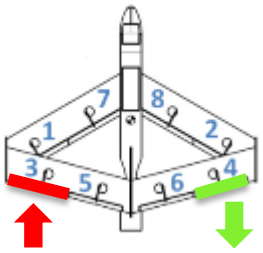
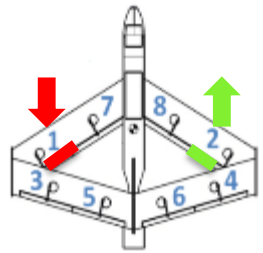


Elizna Miles (emiles@csir.co.za)

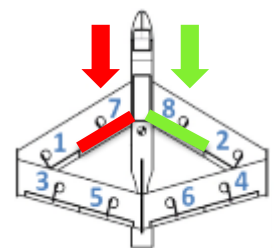
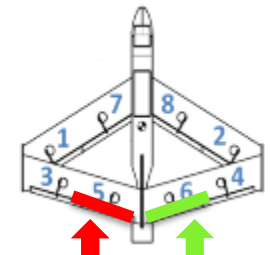
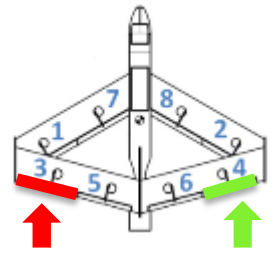
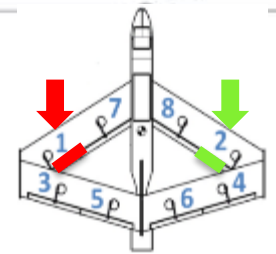
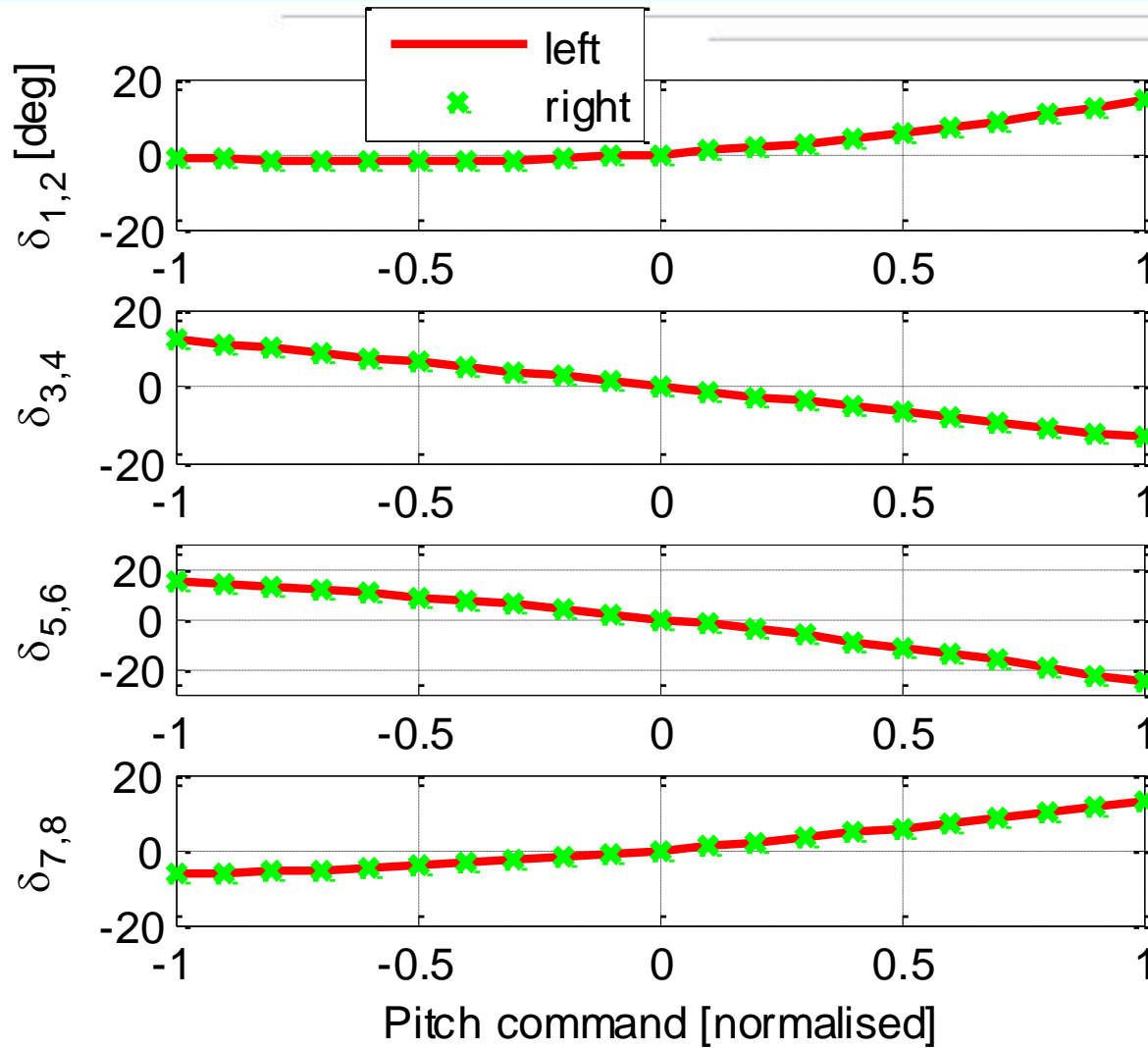
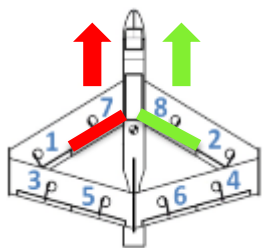
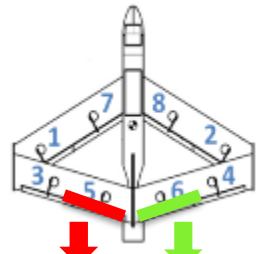
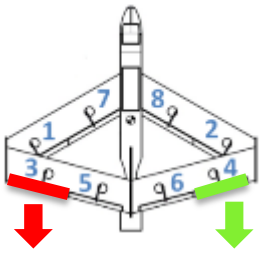
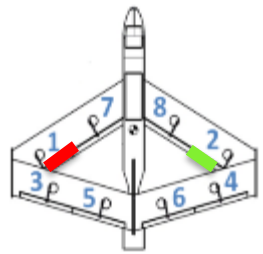
Roll control allocation



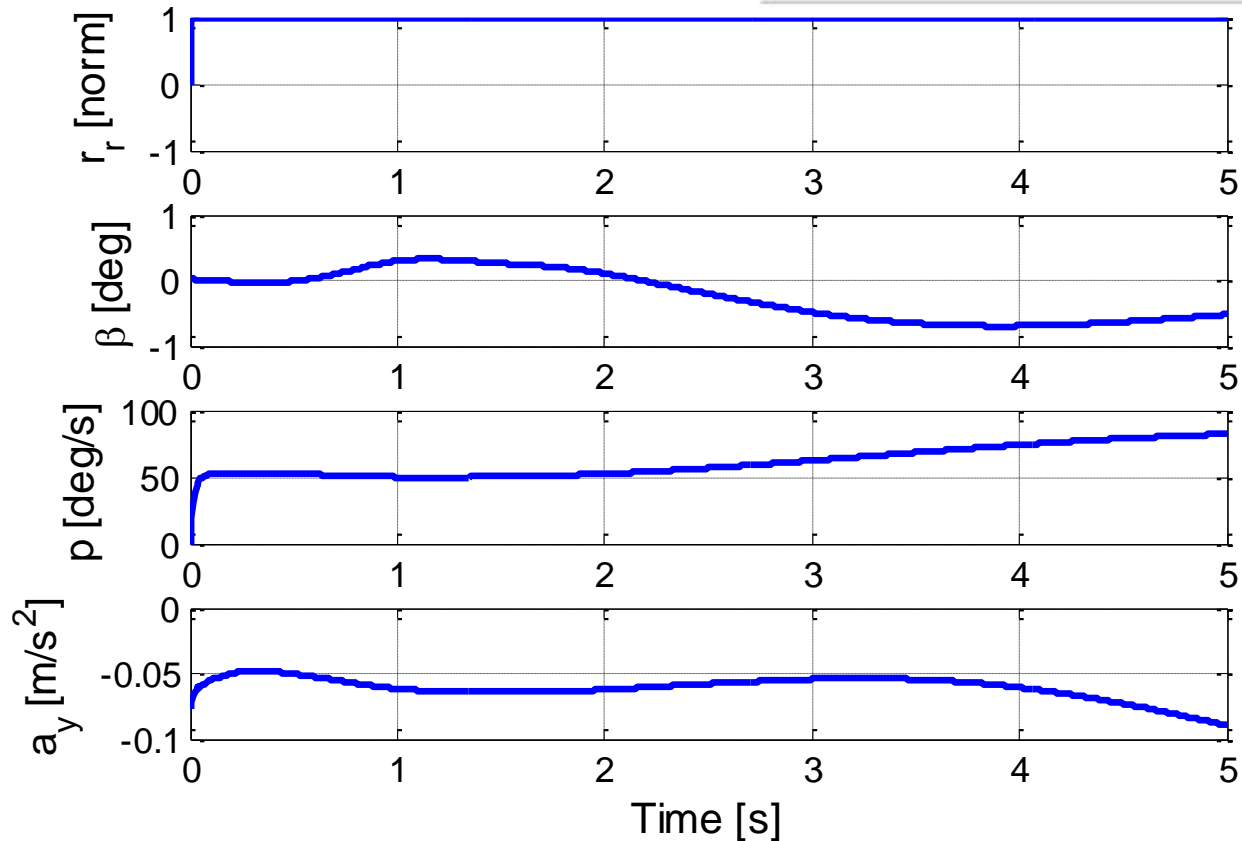
Yaw control allocation



Pitch control allocation

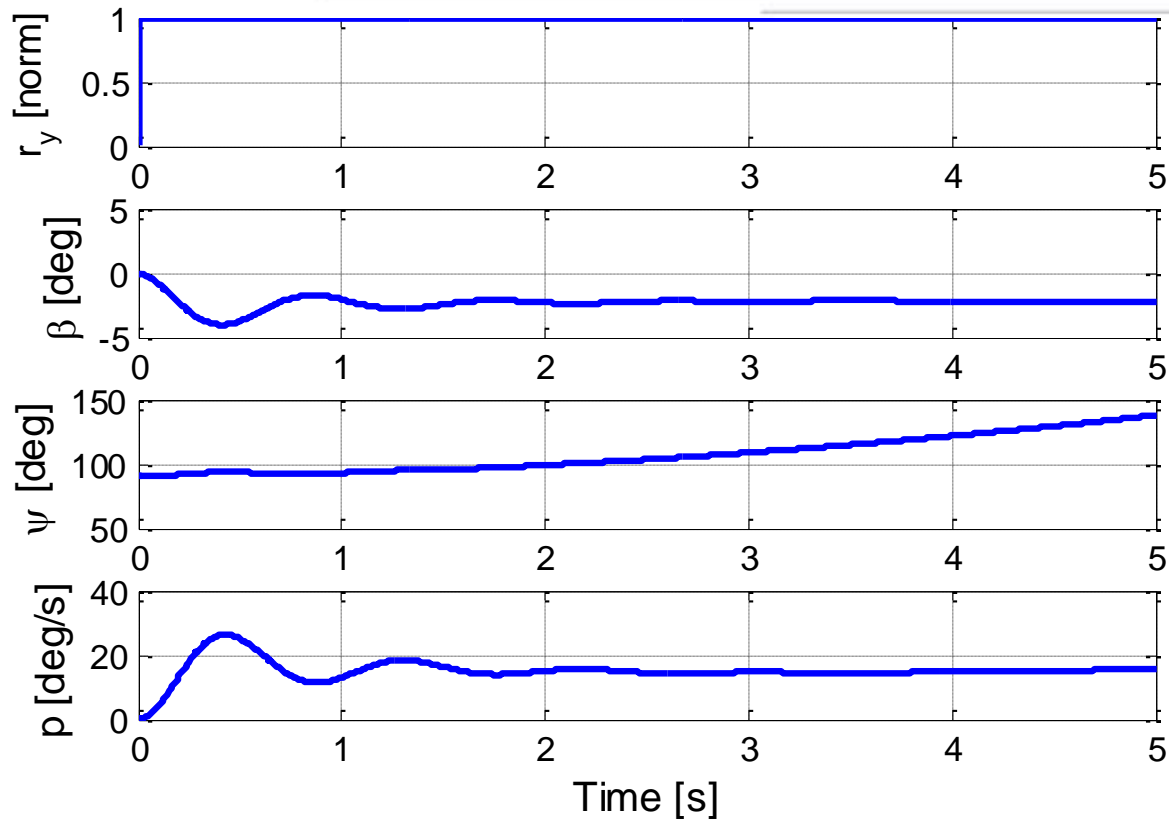


Response to step roll input



- Demonstrating a good roll response of 50 deg/s

Response to step yaw input



- Demonstrating sufficient yaw authority

Mixing function

$$\{\delta\} = [A] \begin{Bmatrix} r_p^2 \\ r_r^2 \\ r_y^2 \end{Bmatrix} + [B] \begin{Bmatrix} r_p \\ r_r \\ r_y \end{Bmatrix} + \{Trim\}$$

- Coefficient matrices:
 - Repeat some entries with appropriate signs to enforce symmetry (reduce number of unknown variables)

$$[A] = \begin{bmatrix} x(1) & x(2) & x(3) \\ x(1) & x(2) & x(3) \\ x(4) & x(5) & x(6) \\ x(4) & x(5) & x(6) \\ x(7) & x(8) & x(9) \\ x(7) & x(8) & x(9) \\ x(10) & x(11) & x(12) \\ x(10) & x(11) & x(12) \end{bmatrix}$$

$$[B] = \begin{bmatrix} x(13) & x(14) & x(15) \\ x(13) & -x(14) & -x(15) \\ x(16) & x(17) & x(18) \\ x(16) & -x(17) & -x(18) \\ x(19) & x(20) & x(21) \\ x(19) & -x(20) & -x(21) \\ x(22) & x(23) & x(24) \\ x(22) & -x(23) & -x(24) \end{bmatrix}$$

Optimisation Phase 2 : Control allocation

- Normalised objective function

$$f(x) = - \left(\begin{array}{l} 2w_1 \frac{\dot{p}}{abs(\dot{p}^{max})} - 2w_2 \frac{\beta}{abs(\beta^{max})} + \\ w_3 \frac{\dot{q}_{pos}}{abs((\dot{q}_{pos})^{max})} - w_4 \frac{\dot{q}_{neg}}{abs((\dot{q}_{neg})^{max})} \end{array} \right)$$

- Advantages of normalisation
 - Avoid numerical instability
 - Objectives are of the same order magnitude
 - Weight selection is more intuitive